CENTRE for GAMBLING RESEARCH at UBC

What are the odds? Win-paired bells and whistles can promote riskier choice.

Mariya V. Cherkasova New Horizons, Vancouver, BC March 13, 2019



Disclosure Statement

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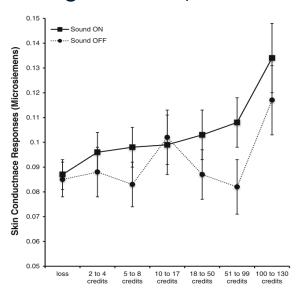
Speaker/travel honorarium: Responsible Gaming Association of New Mexico (US)

Sensory Game Features



The Effects of "Bells and Whistles"

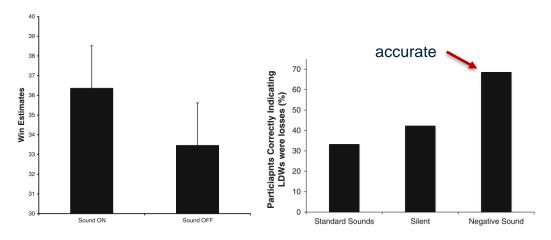
- Sensory features are attractive to players; increase play enjoyment, excitement (Griffiths 1990; Dixon et al 2010, Loba et al 2001)
 - Particularly for pathological gamblers (Griffiths 1990; Loba et al 2001)



Slots sounds are arousing (Dixon et al 2014)







Slots sounds help disguise losses as wins (Dixon et al 2010, 2014, 2015)



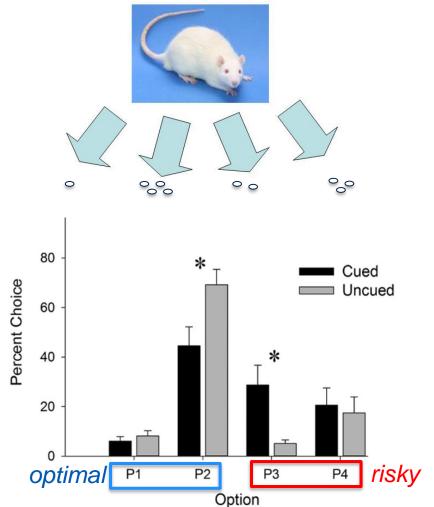
The Effects of Sensory Features on Risky Decision Making

- Decision making deficits in problem gamblers, similar to substance addictions (e.g. Kovacs et al 2017, Bechara et al 2001)
- Evidence of risk-promoting effects of sensory feature in rodents



at **UBC**

"Bells and Whistles" Promote Riskier Choice in Rodents

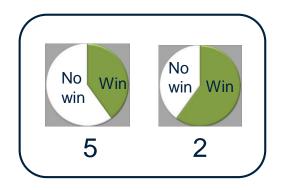


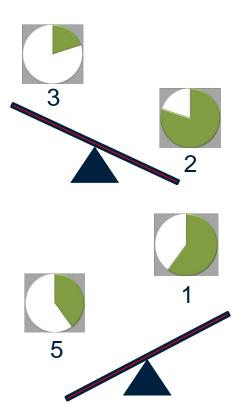




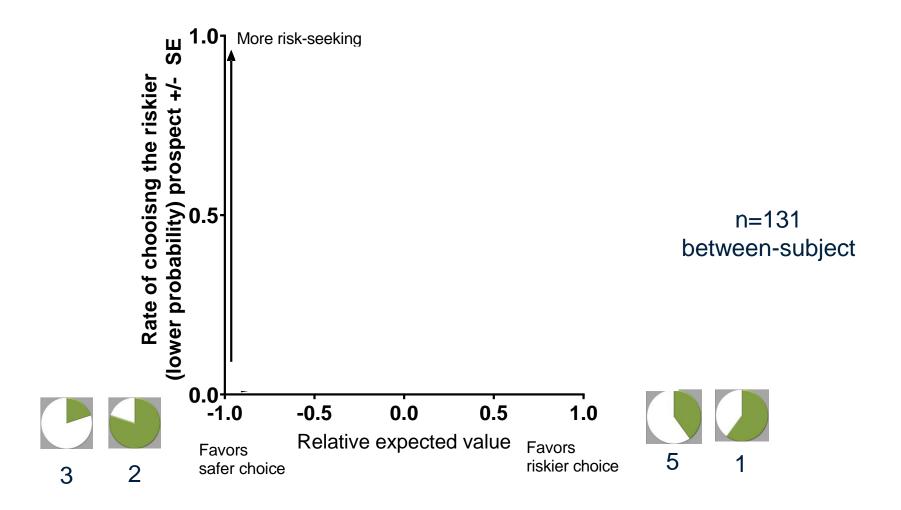
Barrus & Winstranley, Journal of Neuroscience 2016

Sensory Features and Risky & Decision Making in Humans

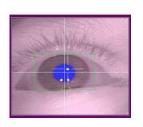




Sensory Features Promote Riskier Choice in Humans

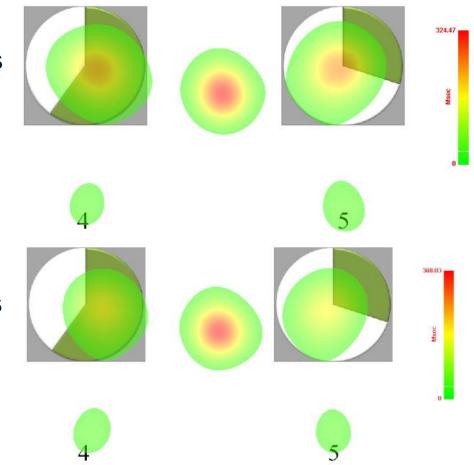


Cherkasova et al, Journal in Neuroscience 2018



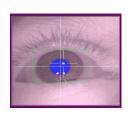
Sensory Features Shift Attention Away From the Odds of Winning

- Sensory features



+ Sensory features

Cherkasova et al, Journal in Neuroscience 2018



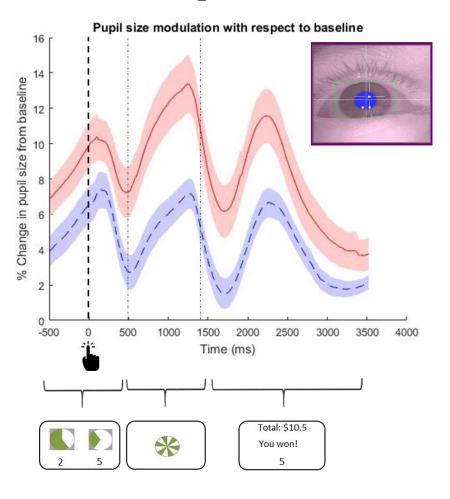
Sensory Features & Arousal

- Slot machine sounds increase arousal (Dixon et al, 2014)
- Gambling associated with increased physiological arousal (e.g. Anderson & Brown, 1984; Diskin, Hodgins, & Skitch, 2003)
- Abnormal patterns of arousal theorized to contribute to problem gambling (e.g. Sharpe & Tarrier, 1993; McConaghy, 1980)

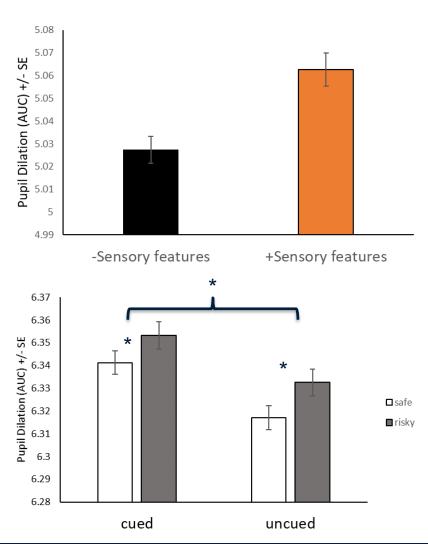
Will sensory features promote arousal in our laboratory task?

Will changes in arousal be related their riskpromoting effects?

Sensory Features Increase Arousal



Cherkasova et al, Journal in Neuroscience 2018



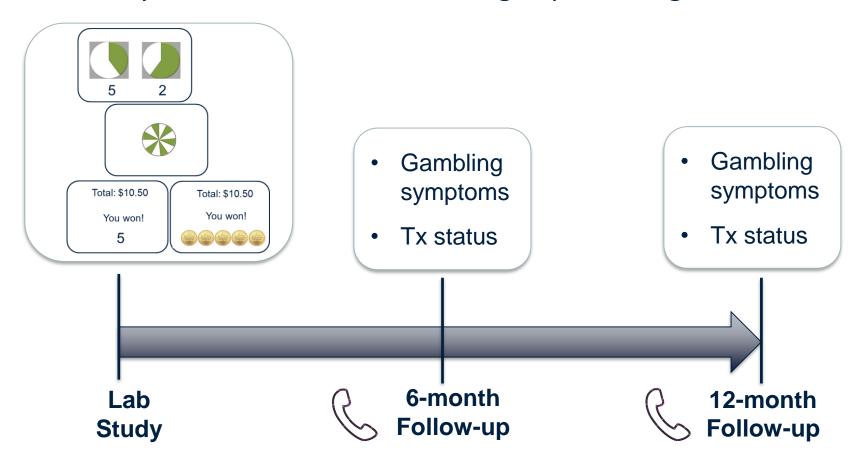
Conclusions

- Sensory features
 - Increase play enjoyment
 - Increase arousal
 - Bias win estimates
 - Promote riskier choice
 - Shift attention away from the odds of winning
- Grounds for regulating sensory game features?
 - If found to promote problem gambling

Future Directions



Sensory features & decision making in problem gamblers



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PARTICIPANTS!



